

Cup of Iron Will – II

Date: 17.08.2024

Final date of rosters submission: 12.08.2024

Address: "WahaGray" club, Kyiv, st. Pochaynynska 25/49

Format: Blood Bowl 2020, resurrection

Cost: 250 hrn. + 10\$ (NAF registration, not mandatory but preferably)

Non-NAF members: allowed

Contacts in Telegram: @yangzubr (for submitting applications and rosters), @DriftingMoons

Number of games: 3

Tournament schedule:

9:30 – 10:00 - registration

10:00 – 12:30 – **1st round**

12:30 – 13:30 - *break*

13:30 – 16:00 – **2nd round**

16:15 – 18:45 – **3rd round**

19:00 – *rewards*

General conditions

"Cup of Iron Will - II" is a solo tournament in the resurrection format (fixed roster). The coach chooses his faction and makes a roster according to the rules described below ("Creating a roster"). The most important thing is to ENJOY the tournament. Therefore, the good mood of the participants and a healthy sport atmosphere are welcome. For inappropriate behavior that harms the atmosphere of fan play, the organizers can disqualify the coach.

- All teams must be painted! Unpainted teams are not allowed to compete.
- Each player must have his own dices, markers, rulers (if possible)
- A few days before the tournament, all rosters will be available for public view.

Scoring

The tournament is held according to the Swiss pairing system. The pairings of the first round began randomly. The scoring is as follows:

- Win : 2 points
- Draw: 1 points
- Lose: 0 points

Individual Tiebreakers:

1. Opponent score
2. Net Touchdowns
3. Net cas (ALL casualties caused through a game are counted, e.g. failed dodges, secret weapons, crowd surfs and so on)

Roster creation

1. Each team has a total of 1,150,000 gold to spend on creating a roster and must recruit at least 11 players. Any unspent funds during roster creation will be lost and all teams will be treated as having the same Current Team Value (CTV).

2. Granted gold is also used to buy rerolls, assistant coaches, support groups, apothecary, etc.

3. "Cup of Iron Will -II" is a resurrection tournament, so experience points (SPP) are not earned, and therefore injuries or deaths do not carry over from one game to another.

4. Teams of Undead, Necromancers and Nurgles are allowed to apply the special rules of Masters of Undeath and Plague Ridden. Players added to a team as a result of these special rules are removed from the roster at the end of that game.

5. Teams will consist of a minimum of 11 and a maximum of 16 players, including star players.

6. Star players can only be induced after 11 regular players have already been rostered.

7. Star players can't be given extra skills from the team's skill budget.

8. If both opposing teams are fielding the same star player in a game, both star players are allowed to play.

9. Any changes to the team roster after sharing it are prohibited

Tiers and skill sets

Teams are divided into five different Tiers and offer different skill sets to choose from. Each team is allowed to roll a maximum of 2 Primary Skills per player at the cost of both: 1 Primary Skill and 1 Secondary Skill.

If your team and skill set do not allow you to give Secondary Skills to your players, you're not allowed to stack skills.

Tier 1: Chaos Dwarves, Dark Elves, Dwarves, Humans, Lizardmen, Orcs, Shambling Undead, Wood Elves, Underworld Denizens.

- A. 6 Primary Skills
- B. 4 Primary Skills + 1 Secondary Skill
- C. 3 Primary Skills + access to 1 Star Player

Tier 2: Amazon, Elven Union, High Elves, Necromantic Horror, Norse, Skaven, Slann.

- A. 7 Primary Skills
- B. 5 Primary Skills + 1 Secondary Skill
- C. 4 Primary Skills + access to 1 Star Player

Tier 3: Black Orcs, Chaos Chosen, Imperial Nobility, Khorne, Nurgle, Tomb Kings, Vampires.

- A. 7 Primary Skills + 1 Secondary Skill
- B. 5 Primary Skills + 2 Secondary Skills.
- C. 5 Primary Skills + access to 1 Star Player

Tier 4: Chaos Renegades, Old World Alliance, Gnomes.

- A. 8 Primary Skills + 1 Secondary Skill
- B. 6 Primary Skills + 2 Secondary Skills
- C. 6 Primary Skills + access to 1 Star Player

Tier 5: Halflings, Goblins, Ogres, Snotlings.

- A. 8 Primary Skills + 2 Secondary Skills
- B. 6 Primary Skills + 3 Secondary Skills
- C. 6 Primary Skills + access to 1 Star Player
- D. 4 Primary Skills + access to 2 Star Players

Inducements and Star Players

You can buy certain inducements with the cash you get to create your team. Some inducements are restricted to specific teams, as per Blood Bowl rulebook. No Death Zone inducements are allowed, except star players (more on that below):

ALLOWED INDUCEMENTS:

- 0-01 Halfling Master Chef (300k, 100k for halfling teams)
- 0-06 Assistant coaches (10k)
- 0-12 Cheerleaders (10k)
- 0-02 Bloodweiser Kegs (50k)
- 0-03 Bribes 100k (Bribery & Corruption teams, 50k) No bribes allowed if your team has one or more players with the "Sneaky Git" skill.
- 0-02 Wandering Apothecaries (100k)
- 0-01 Morgue Assistant (100k)
- 0-01 Plague Doctor (100k)
- 0-01 Riotous Rookies (100k)

Nothing else is allowed, be it a Blood Bowl Rulebook or Death Zone inducement.

Star Players

In case you're considering adding a star player to your team, you will have to follow these rules:

- Star players are hired for gold, which is allocated to create a team of 1,150,000 gold.
- You can't hire the same star player twice in a team.
- As stated before, star players can't be given extra skills from the team's skill set.
- All-Star players can only be invited after 11 players have been added to the team roster.
- The number of players in the team together with the Star players should not exceed 16 players.

Star players who cannot play in the tournament:

Morg'N'Thorg
Griff Oberwald
Deeproot Strongbranch
Hakflem Skuttlespike
Kreek Rustgouger
Bomber Dribblesnot
Wilhem Chaney
Cindy Piewhistle
Estelle La Veneaux
Dribl & Drull
Varag Ghoul-Chewer

Weather

Regular weather table will be in use

Additional rules

There is a small privilege for participants of past tournaments! Bring a painted cheerleader, assistant coach or fan that was given to you on our previous tournaments (we are remember who was at the tournaments and what models were given to the coaches) - and get "+1" to the according position in your team roster.

WARNING! You can get a maximum of +1 to cheerleaders/assistant coach/fans!